



QSC SARAH PARVIN TOURNAMENT CAMPING RULES



The Quakertown Soccer Club and Sarah Parvin Foundation want you to have an enjoyable experience at the Sarah Parvin SoccerFest. We have a few rules we ask your assistance with to make everyone's experience top-notch.

Please note the same site rules apply as noted on the No Problem/No Chance List

TENT AREAS

Please reference the Facility Map – you will see the areas available for camping.

- **DROP-OFF** – to avoid bottlenecks and additional congestion, you may stop in the middle of the complex and unload your gear, but you cannot leave your car there while you walk your gear in. Also, **DO NOT** do this where **ONLY 2** lines get by – this would be as you enter the complex right near the outdoor exercise equipment or in the back on the way through to the Baseball complex. Please arrange to have someone stay with you gear so you can go park your car. **IF** we don't do this, the facility will get jammed and no one will be happy. We cannot create additional road space so don't be 'that person' who blocks up traffic.
- Tent Areas are all around the complex. Space is **First-Come, First-Served**
- Please only take the space you need. Please remember that when you are placing your tent(s) please leave lanes between campsites so people can get through safely. If you have tent stakes, please mark them with a cup or something so people can see them at night.
- No Camping between the fields – those areas are for pedestrian traffic, facility vehicles, emergency vehicles and Field Marshals.
- The area that borders the Cemetery is fine, just don't venture your equipment or cars into the Cemetery – that area is off limits. If you are not sure, just ask.
- Please note the two retention basins on the map. If it rains hard, you will be in a big puddle. You may like that – we just wanted you to know.
- **WALKWAYS** – please be mindful not to have your tent on any part of the walkways through the tent area. This is for your protection and for the ease of accessing your tent.
- **WALKING PATHS** – there are walking paths *around* the Facility – Please observe a 5' barrier on either side of this path. This leaves everyone enough space to access the back corners of the facility, and especially, in case of Emergency.

HEAVY CAMPING – R/Vs

- **RV Camping** is at the rear of the facility and is **First-Come, First-Served**.
- Please respect the space of the others. Please take **ONLY** the RV space you need. The spaces are not marked so please take care to limit your space.
- We have no Water or Electrical Hookups available
- There are no dumping stations for Gray or Black Water
- Generators **ARE** permitted. We do ask for some consideration on noise issues – Please be respectful of your neighbors – see below.
- **R/V Location** – You must **ONLY** park RVs in the designated area. It is a little farther away, but it is mostly flat and more wide open. You may also see some RVs in Staff Parking. That is for QSC people working the tournament. We appreciate your understanding.
- Please be aware there is a potential for Foul Balls. There is really nothing we can do about other than park you away from the areas closest to the field. It will be park at your own risk so if you are not at all happy, you may move your vehicle to the outside, near the road.



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NOTES

- **GRILLS** – look we would love it if you would buy all of the food we provide, but if you want to bring a propane or electric grill, that's fine.
- **CHARCOAL GRILLS, CAMPFIRES and OPEN FLAMES** – are **NOT** permitted on the grounds. Sorry, but this is just good practice and the dry weather further necessitates this need.
- **GENERATORS** - A generator can be very noisy. The quieter, the better, as a generator should not be an abusive device. Sound or noise is potentially damaging sound levels range from 85 to 110 decibels, and some generators create this much noise. For every 10 decibels, a sound is half as loud, so a generator at 72 decibels sounds half as loud as a generator running at 82 decibels. So it's like all energy is subject to the law of squares so each doubling of the distance from a generator, the sound drops by about 10 decibels. We would prefer generators who have a decibel level no higher than 72.
- **TRASH** – Please pick up all trash and garbage when you leave and place it near a trash receptacle **OR**, if you can, walk it to the Trash Dumpster located near the football complex on your way out. This will save our clean-up crew some valuable time.
- **GO SLOW** - To all, please drive slowly in the facility and observe all no parking signs. Richland Township Police will be checking our lots to ticket (and tow, if necessary) violators. This especially important in the No Parking areas as they are usually potential bottleneck or safety areas. We have not had any incidents to speak of in 3 years of this event – we'd like to keep it that way – for you.
- We have posted plenty of additional information on our Website for your convenience. Please print out copies of our Facility Diagram, Parking Maps (we added extra overflow parking), Camping Rules, No Problem/No Chance so you have them for ease of accessing/staying at our complex.
- We will have facility maps posted at the fields to help you out.

For additional CAMPING-related information, contact registrar@quakertownsoccerclub.org

Thank you for your attention to detail. Doing so will make the entire event run smoother and people will be happier.